



## Review article

# Assessment of pain in preschoolers (aged 3–7): A scoping review of existing instruments

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## Abstract

**Aim:** The aim of this study is to evaluate the available scientific knowledge on the assessment of pain in preschool children (aged 3–7). The information obtained will provide a basis for further research.

**Methods:** The data were collected with the help of keywords by PCC and using Boolean operators that were searched for in scientific electronics databases. The data were collected using keywords that were selected based on a research question and targeted at a specific population, concept and context. Four scientific databases were included: PubMed, ProQuest, OVID, EBSCOhost.

**Results:** A total of 243 articles were identified, plus another 10 records were identified from the reference list of retrieved articles. After analysis, 51 articles were subjected to a critical analysis and 14 studies were selected for final use for the scoping review.

**Conclusions:** A literature review confirmed that the topic of pain assessment in childhood is becoming increasingly important. All the presented pain assessment tools assess pain in different ways, but always with the same goal: to properly assess a child's pain and then treat it as best as possible. Particularly with young children, it is advisable to include more methods of pain assessment and to assess more aspects of pain to provide them with the right treatment.

**Keywords:** Assessment tool; Children; Paediatric; Pain; Pain management; Pain scale

## Introduction

Pain is a multidimensional complex of unpleasant sensory and emotional experience associated with actual or potential tissue damage. Pain is a personal experience that is fundamentally influenced by biological, psychological and social factors. Pain can have adverse effects on quality of life, personal functioning and social and mental well-being (Chan and von Baeyer, 2016; International Association for the Study of Pain, 2021; McGrath and McAlpine, 1993). Pain and its subjective perception is multifactorial, and therefore the approach to pain assessment must also be multidisciplinary (Brand and Al-Rais, 2019).

A myth exists that children do not remember pain they have experienced in the past. However, research has shown that children transfer their negative experience of pain into adulthood (Plevová et al., 2012). Children often cry for various reasons including pain – and adults do not pay enough attention to this as they assume that children will forget why they were crying. At the same time, patient care must be the same regardless of whether it concerns a child or an adult. All patients are entitled to the same nursing care. Young children

are handicapped in this respect, because they generally do not self-report pain or discomfort (Sedlářová, 2008).

As several studies have shown, information about pain can be obtained from patient self-report, physical response and behavioural manifestations. Self-report is rated as the gold standard. The actual assessment of pain is influenced by the level of cognitive development, the ability to verbalize the pain, and the social environment (Brand and Al-Rais, 2019; Emmott et al., 2017). The importance of self-reporting lies in the fact that it provides information on subjective aspects (Chan and von Baeyer, 2016). It is preferable if children self-assess pain. To do so, it is necessary to offer the child a tool that he or she understands (Plevová et al., 2012; von Baeyer et al., 2011). Alternatively, self-assessment tools should be adapted to the specific age and developmental level of the child, and in all cases, they should be practically applicable in a clinical setting, sufficiently reliable, valid and portable (Brand and Al-Rais, 2019).

However, preschool children (aged 3–7) do not use pain self-assessment as often as needed because children assess their pain in a way that adults understand differently and do not evaluate it correctly (Chan and von Baeyer, 2016; von Baeyer et al., 2011). In practice, pain is assessed by parents

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rather than their young child. The result may be inaccurate because the personality and attitude of parents play a significant role. Pain assessed in this way may not be accurate enough for good pain management (Stanley and Pollard, 2013).

The major barrier is that most preschool-aged children do not have the necessary cognitive development to use a standard scale (Chan and von Baeyer, 2016; Emmott et al., 2017). Cognitive skills that are crucial for understanding and correctly evaluating pain include: cognitive flexibility, working memory, a recognition that a symbol represents something else, pain vocabulary, and the understanding of words used by the adult who is giving the instructions (Chan and von Baeyer, 2016). Cognitive flexibility is the ability to compare and sort at least 3 different objects according to size. Children are usually able to recognize what is big and what is small, but they may have problems determining what is medium size until they are 4 or 5 years old. Working memory is the ability to memorize instructions on how to work with the rating scale and work according to the instructions throughout pain assessment. The range of items to remember is proportional to age and gradually increases with mental development. Symbolic processing for the use of pain scales, understanding the symbols and assigning meaning according to the pain scale used requires sufficient mental maturity. One symbol represents the intensity of the pain and the other symbol represents an image of the appropriate pain rating scale (e.g. cube, poker chip, face, toy, animal). The child must be able to maintain both symbols and their relationship. This ability is very demanding and is acquired from 3 to 6 years, and children aged 2 and 3 usually have a problem with this symbolism.

Pain vocabulary develops along with knowledge and memories of pain. Children start using their first word for pain from the age of 18 months (they are syllables, short words). Around the age of 3 they have a children's dictionary of simple words expressing pain. From the age of 5 they can accurately describe the place, cause and intensity of pain (Besenski et al., 2007; Chan and von Baeyer, 2016; von Baeyer et al., 2011). However, the question is to what extent individual cognitive skills have a fundamental influence on self-assessment of pain. We must take into account the individual development of each child with his or her unique socio-economic conditions and previous experience with pain. When it comes to the assessment of pain in a child, there is a large degree of subjective influence of the adult evaluator. The assessment of pain in preschoolers is therefore based on behavioural / observation tools as well as self-report. There is currently no consensus on which approach is best.

### Review aims

The aim was to conduct a scoping review of existing studies that deal with pain assessment in preschool children (aged 3–7) and to use pain assessment tools. Part of the aim was to search for the studies and to synthesize the obtained information, upon which recommendations could be made concerning further research and clinical practice.

## Materials and methods

The scoping review methodology was purposefully chosen to address the above-mentioned objectives. The aim of a scoping review is to answer a specific question (or series of questions) according to very precise classification criteria that are based on the so-called PCC (Population, Concept, Context) question (Table 1) (Peters et al., 2020). The basic review question that

led the search strategy process was: “What tools for assessing pain in children are available?” For each part of the PCC question, relevant key words were determined (Table 1). Databases searched included PubMed, ProQuest, OVID, and EBSCOhost. The search period included articles listed in the database since the inception until now (09/2020).

**Table 1. Description of the PCC question and corresponding key words**

PCC question	Keywords
P = population / participants of interest	child, kid, pediatric, paediatric, boy, girl, preschool
C = concept	assessment tool, pain scale, assessment method, pain measurement, questionnaire, assessment instrument, rate, pain, ache, hurt, sore
C = context	hospital, community, ambulance, clinic, nursing care

### Search strategy

The selected keywords were combined using the Boolean operators AND and OR. An example of PubMed search procedure is: search (child[Title/Abstract]) OR (preschool[Title/Abstract]) OR (pediatric[Title/Abstract]) OR (paediatric[Title/Abstract]) OR (boy[Title/Abstract]) OR (girl[Title/Abstract]) AND (Pain Measurement[Title/Abstract]) OR (Pain Scale[Title/Abstract]) OR (Pain Assessment[Title/Abstract]) OR (Pain Questionnaire[Title/Abstract]) AND (pain[Title/Abstract]) OR (ache[Title/Abstract]) OR (sore[Title/Abstract]). The following filters in the PubMed database were used to specify and reduce publications: Abstract, Free full text, Full text, Clinical Study, Clinical Trial, Evaluation Study, Observational Study, Randomized Controlled Trial, Validation Study, Humans, Czech, English.

### Identifying relevant studies

All individual documents had to meet the criteria for a scientific publication and had to focus on the assessment of pain in children. Publications obtained from an extensive search were screened for compliance with the individual criteria (Table 2). Only original research (quantitative, qualitative, combined method, validation and methodological) studies published in a peer-reviewed journal without a time limit were selected for the article. The chosen language of publications was English and Czech. The participant criterion was children under 7 years of age, or there was at least one subgroup of preschool children. Participants had to experience pain; however, the pain did not have to be specified. The studies had to include a description of the pain assessment tool in order to be included. There were no restrictions concerning geographical areas or environments. Free articles with available full texts were one of the conditions for inclusion in the scoping review.

### Study selection

Based on the search using the terms in the mentioned databases, a total of 243 articles were identified, plus another 10 records were identified from the reference lists of the retrieved articles. All studies were published primarily in English (Fig. 1). After removing duplicate records, 212 articles remained. In the next step, the title, abstract and keywords of the articles were screened to see if they matched the inclusion and exclusion criteria, 161 records were excluded due to disa-

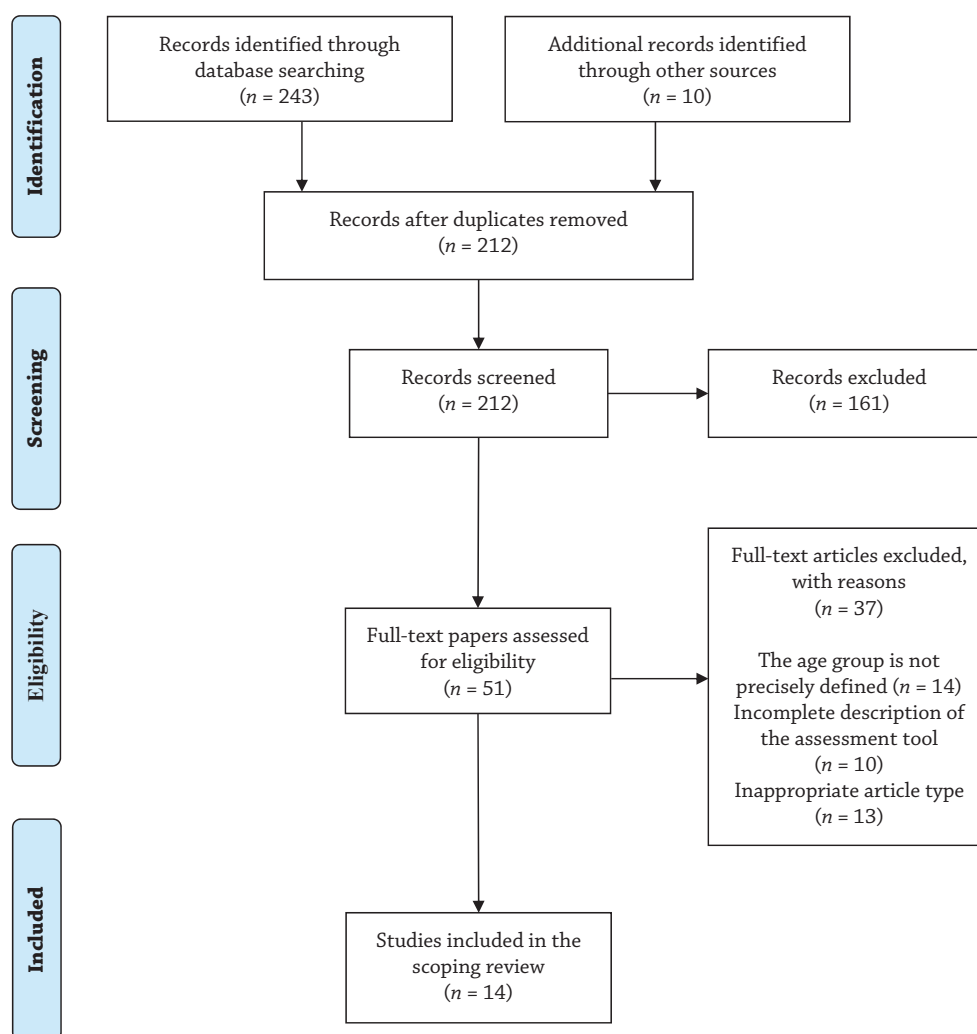
**Table 2. Inclusion and exclusion criteria**

Item	Inclusion criteria	Exclusion criteria
Period	Until 09/2020	n/a
Language of the publication	English, Czech	Non-English, non-Czech
Type of article	Original research: quantitative, qualitative, mix method, validation and methodological study. Article published in a peer-reviewed journal, with published results	Any article that was not published in a peer-reviewed journal Study protocols
Age	Children up to 7 years of age OR At least one subgroup were preschoolers	Children outside the given age range
Study focus	Assessment of pain in children using an assessment tool, includes a description of the pain tool	No description of the pain tool
Geographical area of interest	Any geographical area, any environment (hospital, community, clinic, ambulance)	None

*Legend: n/a = non-applicable*

greement. After the gradual elimination of irrelevant studies, 51 articles remained to be studied in detail after obtaining and reading their full-text content. Based on this evaluation of the

full texts, 14 studies were selected for final use in the scoping review. The time range of the selected studies was from 1985 to 2018.

**Fig. 1.** Search results and study selection and inclusion process (Moher et al., 2009)

## Results

Many studies have evaluated several tools for assessing pain in children, mostly during the process of their validation. The authors compared the evaluation tools and then drew conclusions about validity and reliability. Most assessment tools were generally developed for any type of pain, other tools focused on specific pain (Chang et al., 2015). One validation study evaluated distress along with procedural pain (Ambuel et al., 1992).

### Characteristics of the included studies

Of the total 14 studies selected for the review, 9 were validation studies and 5 were cross-sectional analytical studies.

Some studies focused directly on early childhood, others provided detailed information on the entire childhood period from birth to adulthood, with assessment tools always assigned to a specific age and level of development. According to the number of participants, the studies were equally diverse, some included only a small number of children, others were large (Table 3).

### Context analysis

Most studies were carried out in the USA ( $n = 7$ ), followed by Canada ( $n = 3$ ), Australia ( $n = 2$ ), Sweden ( $n = 1$ ) and South Korea ( $n = 1$ ). Data for research were mostly obtained in hospitals ( $n = 11$ ), but also in clinics ( $n = 2$ ) or in the community ( $n = 1$ ).

**Table 3. Overview of suitable studies ( $n = 14$ )**

Author's name	Country of study	Context	Age of participants	Sample size	Type of article
Ambuel et al., 1992	USA	hospital	0 to 18 years	37	validation study
Beyer et al., 1990	USA	hospital	3 to 7 years	25	analytical cross-sectional study
Breau et al., 2001	Canada	immunization clinic (ambulance)	4 to 5 years	123	analytical cross-sectional study
Chang et al., 2015	Canada	hospital	1 to 6 years	44	validation study
Goodenough et al., 1997	Australia	immunization clinic	4 to 6 years	50	analytical cross-sectional study
Hesselgard et al., 2007	Sweden	hospital	1 to 7 years	76	validation study
Hunter et al., 2000	Australia	community	3 to 6 years	135	validation study
Jung et al., 2018	Korea	hospital	4 to 7 years	163	validation study
McGrath et al., 1985	Canada	hospital	1 to 7 years	30	validation study
Merkel et al., 1997	USA	hospital	2 months to 7 years	89	validation study
Singer et al., 2002	USA	hospital	4 to 7 years	63	analytical cross-sectional study
Tarbell et al., 1992	USA	hospital	1 to 5 years	74	validation study
Thirion et al., 2015	USA	hospital	3 to 5 years	38	analytical cross-sectional study
Willis et al., 2003	USA	hospital	3 to 7 years	30	validation study

### Content analysis

The researchers included the following instruments among the self-assessment tools for children ( $n = 8$ ): Smiley Analog Scale (SAS) (Singer et al., 2002), Faces Pain Scale (FPS) (Breau et al., 2001; Goodenough et al., 1997; Hunter et al., 2000); Poker Chip Tool, Visual Analogue Toy, Verbal rating scale (Goodenough et al., 1997), Pain Block scale (Jung et al., 2018), Pieces of Hurt (Thirion et al., 2015), Analogue Chromatic Continuous Scale (ACCS), Oucher (Beyer et al., 1990).

Next, behavioural assessment tools for children were identified ( $n = 11$ ): Visual Analog Scale (VAS) (Ambuel et al., 1992; Breau et al., 2001; McGrath et al., 1985; Singer et al., 2002), Behavioural checklist (Goodenough et al., 1997), FLACC (Face, Legs, Activity, Cry, Consolability) (Chang et al., 2015; Merkel et al., 1997; Willis et al., 2003), Toddler-Preschooler Post-operative Pain Scale (TPPPS) (Chang et al., 2015; Tarbell et al., 1992), CHEOPS (Children's Hospital of Eastern Ontario Pain Scale) (Beyer et al., 1990; Chang et al., 2015; Hesselgard et al., 2007; McGrath et al., 1985; Tarbell et al., 1992), Behavioural Observational Pain Scale (BOPS) (Hesselgard et al., 2007), COMFORT Scale (Ambuel et al., 1992), Child Facial Coding System (CFCS) (Breau et al., 2001; Chang et al., 2015), Riley Infant Pain Scale (RIPS), Pre-verbal, Early Verbal Pediatric Pain Scale (PEPPS), and Children and Infants' Postoperative Pain Scale (CHIPPS) (Chang et al., 2015).

Behavioural assessment tools are based on the child's external manifestations that adults observe in them. Most evaluation tools are processed into tables that contain the relevant criteria corresponding to the evaluation method. Adults enter their ratings in these tables of individual assessment tools and points are assigned. The resulting number of points provides information about the child's pain. Self-report evaluation tools are made in creative ways and always for a specific age period so that they are as understandable as possible and the child can easily work with them. There are mostly pictures: cubes, faces, toys, and animals. Some scientists also focused on using colours. Some have a method of assessing pain based on colour scales, while others report that colours are misleading and the child is affected by the colour when he or she evaluates his or her own pain. These experts support the use of images in black and white (Table 4).

In their study, Merkel et al. (1997) evaluated the reliability and validity of the FLACC pain tool in children aged 2 months to 7 years. The results confirm the reliability and the validation of the FLACC tool. This method is easy to use for clinical purposes, easy to incorporate into pain documentation forms and is also suitable for further research. Willis et al. (2003) evaluated the validity of FLACC pain assessments in children aged 3–7 years. The result represents a significant and positive correlation for the whole sample of children aged 5–7 years, but

**Table 4. Characteristics of studies**

Author's name	Name of study	Type	Description	Aspects of pain/ type of pain	Non-pain aspects	Psychometric validation
Ambuel et al., 1992	COMFORT Scale	behavioral	8 items (alertness, face, muscle tone, agitation, movement, heart rate, respiration, blood pressure)	procedure pain	Distress	Interrater reliability: $r = 0.84, p < 0.01$ Validity $r = 0.75, p < 0.01$
	VAS	behavioral	100-mm visual analogue scale			
Beyer et al., 1990	CHEOPS	behavioral	6 items (cry, facial, verbal, torso, touch, legs)	major surgery		
	ACCS	self-report	100 mm slide-rule			
	Oucher	self-report	poster with numbers and pictures			
Breau et al., 2001	CFCS	behavioral	13 facial action	immunization pain		
	FPS	self-report	7 faces			
	VAS	behavioral	100-mm visual analog scale			
Chang et al., 2015	CFCS	behavioral	13 facial action	major surgery, postoperative pain		Intercoder reliability: (Intraclass correlation) ICC 0.75 Effective reliability: , $R = 0.73-0.77, p > 0.70$ Criterion validity Face validity Content validity
	CHEOPS	behavioral	6 items (cry, facial, verbal, torso, touch, legs)			
	FLACC	behavioral	5 items (face, legs, activity, crying, consolation)			
	RIPS	behavioral	6 items (facial, body movement, sleep, verbal, consolability, response to touch)			
	PEPPS	behavioral	7 items (heart rate, facial, cry, consolability, body posture, sociability, feeding)			
	CHIPPS	behavioral	5 items (crying, facial expression, posture of the trunk, posture of the legs, motor restlessness)			
	TPPPS	behavioral	7 items in 3 categories (vocal, facial and body expression)			
Goodenough et al., 1997	FPS	self-report	7 faces	intramuscular injections		
	Poker Chip Tool	self-report	1–4 chips			
	Visual Analogue Toy	self-report	wooden pole with a toy			
	Verbal rating scale	self-report	written question with answers			
	Behavioral checklist	behavioral	4 domains (facial, vocal, verbal, motor reactions)			
Hesselgard et al., 2007	BOPS	behavioral	3 items (facial expression, verbalization, body position)	postoperative pain		Construct validity, Interrater reliability: (Weighted kappa) $\kappa_w 0.86-0.95$ Concurrent validity $r_s 0.871, p < 0.001$
	CHEOPS	behavioral	6 items (cry, facial, verbal, torso, touch, legs)			
Hunter et al., 2000	FPS	self-report	7 faces	any pain		Reliability: correlation 0.35–0.81
Jung et al., 2018	Pain Block	self-report	5 items (game blocks)	any pain		Convergent construct validity: $R = 0.82$ , Discriminative validity: $p < 0.001$ Reliability: $p > 0.05$
McGrath et al., 1985	CHEOPS	behavioral	6 items (cry, facial, verbal, torso, touch, legs)	postoperative pain		Interrater reliability: agreement 90–99.5% Social validity: $r_s 0.85, p < 0.05$
	VAS	behavioral	100-mm visual analogue scale			



**Table 4. (continued)**

Author's name	Name of study	Type	Description	Aspects of pain/ type of pain	Non-pain aspects	Psychometric validation
Merkel et al., 1997	FLACC	behavioral	5 items (face, legs, activity, crying, consolation)	surgical procedure, postoperative pain		Interrater reliability $r 0.94, p < 0.001$ Construct validity $r 0.41, p < 0.005$
Singer et al., 2002	SAS	self-report	5 different faces	procedure pain		
	VAS	behavioral	100-mm visual analogue scale			
Tarbell et al., 1992	TPPPS	behavioral	7 items in 3 categories (vocal, facial and body expression)	surgical procedure, postoperative pain		Internal reliability: Cronbach's alpha = 0.88
	CHEOPS	behavioral	6 items (cry, facial, verbal, torso, touch, legs)			Interrater reliability: kappa 0.53 to 0.78 Concurrent validity
Thirion et al., 2015	Pieces of Hurt	self-report	1-4 chips	postoperative pain		
Willis et al., 2003	FLACC	behavioral	5 items (face, legs, activity, crying, consolation)	surgical procedure, postoperative pain		Construct validity: $r 0.584, p = 0.001$

unfortunately not for children < age 5. A study by Tarbell et al. (1992) evaluated the reliability and validity of TPPPS in post-operative pain in children aged 1–5 years. In conclusion, it was found to have a satisfactory internal reliability and inter-rater reliability. In their study, Jung et al. (2018) attempted to develop and validate the Pain Block scale for children aged 4 to 7 years. Good results suggest that the Pain Block scale is a suitable tool for assessing pain in children aged 4 to 7 years (in those who can count to 5).

A study by Hesselgard et al. (2007) evaluated the validity and reliability of the BOPS tool for the assessment of post-operative pain in children aged 1–7 years. The results demonstrated high reliability and validity. The method is simple, clear and easy to use. In their study, McGrath et al. (1985) described the development of the CHEOPS scale. This is an observation pain scale for measuring postoperative pain in children aged 1–7 years. The results showed excellent reliability and good evidence of validity. A simple scoring method seems to be very effective. Hunter et al. (2000) evaluated preschool and school age children in three groups (3.5–4.5; 4.5–5.5; 5.5–6.5 years) in their psychometric study of the Facial Pain Scale (FPS). The results of the study suggest that it can be applied to very young children. Ambuel et al. (1992) focused on another use of the COMFORT rating scale primarily developed for pain assessment for its use in the assessment of distress. The method evaluates the body's responses and physiological functions.

In their study, Chang et al. (2015) evaluated a large number of pain scales (CHEOPS, FLACC, RIPS, PEPPS, CHIPPS, TPPPS and CFCS). The use of the individual scales depended on different criteria, which resulted in a wide range of scores. This research suggests the need for further investigation and that there is a need to develop objective coding observational measures for a standardized assessment of pain in children.

### **Description of evaluation tools**

SAS has 5 round faces in black and white with different expressions, from frowning (severe pain) to a wide smile (no pain). Each face is assigned a numerical value from 0 (no pain) to 4 (severe pain) (Singer et al., 2002). VAS is a 100 mm long line, the left side shows no pain and the right side represents the

worst pain (Ambuel et al., 1992; Breau et al., 2001; McGrath et al., 1985; Singer et al., 2002). FPS contains 7 images of a schematic face represented by a line drawing which expresses increasing levels of pain intensity, from no pain on the left side of the face to the greatest possible pain on the right side of the face (Breau et al., 2001; Goodenough et al., 1997; Hunter et al., 2000).

The Pieces of Hurt Tool formerly known as the Poker Chip Tool presents a number of different versions. During the first variant, the patient is asked if something hurts right now. If the answer is no, zero is recorded. If the answer is yes, four poker chips are presented – with one chip representing “small hurt” and four chips representing “the most hurt”. Other authors present one chip as “a bit” of pain, two chips show “a little more” pain, three chips represent “even more” pain, and four chips represent “the most” pain. Another version presents one chip as “a bit” of damage, two chips represent “a little more”, three chips show “even more” damage, and four chips represent “the most” damage. A different version of the tool consists of one white chip that represents no pain and four red chips that symbolize pain levels 1 to 4. The specific version has different poker chip sizes, where the chip size represents the intensity of the pain (Goodenough et al., 1997; Thirion et al., 2015).

The Visual Analogue Toy consists of a koala toy on a vertical 20 cm wooden stick. The intensity of the pain increases from the bottom part of the rod upwards. The toy koala moves according to the degree of pain, from the lower part representing no pain to the top symbolizing the greatest possible pain. The verbal rating scale is written in black on a large white background: How much did you hurt: “not at all”, “a little”, “more”, “the most” hurt? An ordinal numerical scale (0, 1, 2 and 3) is assigned to the individual levels of pain assessment (Goodenough et al., 1997).

The behavioural checklist contains 4 groups (facial, vocal, verbal, motor reactions) and each of them further consists of other specifics describing the pain, to which points are assigned (from 0 to 3 severe) (Goodenough et al., 1997). FLACC contains 5 categories including face, legs, activity, crying and consolation, to which values are assigned 0, 1 and 2 (Chang et

al., 2015; Merkel et al., 1997; Willis et al., 2003). TPPPS consists of 7 items in three categories: vocal pain expression, facial expression, and body pain expression, total score 0 to 7 (Chang et al., 2015; Tarbell et al., 1992). CHEOPS includes 6 categories: crying, face, verbal, torso, touch and legs; it is scored from 0 to 2 or 1 to 3 for each activity and the total score is between 4 and 13 (Beyer et al., 1990; Chang et al., 2015; Hesselgard et al., 2007; McGrath et al., 1985; Tarbell et al., 1992). Pain Block is a set of pictures in the form of game blocks (1–5 blocks) where increasing the number of blocks shows the intensity of pain (Jung et al., 2018). BOPS evaluates facial expression, verbalization and body position, each category is rated from 0 to 2 (Hesselgard et al., 2007).

COMFORT has 8 items: 5 behavioural variables (alertness, facial tension, muscle tone, agitation, and movement) and 3 physiological variables (heart rate, respiration, and blood pressure), each is scored between 1 and 5 (Ambuel et al., 1992). CFCS evaluates 13 facial actions: brow lower, squint, eye squeeze, nose wrinkle, nasolabial furrow, cheek raise, upper lip raise, lip corner pull, vertical mouth, horizontal mouth, blink, flared nostril, open lips (Breau et al., 2001; Chang et al., 2015). ACCS is a caliper; on one side is a colour scale (the darker the colour, the greater the pain), on the other side a 100 mm ruler is printed (Beyer et al., 1990). The Oucher is a poster; on the left side is a numerical scale from 0 to 100 and on the right side there are 6 photos of children's faces expressing pain (Beyer et al., 1990). RIPS has 6 categories: facial, body movement, sleep, verbal/vocal, consolability, response to movement/touch, total score 0 to 18. PEPPS has 7 categories: heart rate, facial, cry (audible/visible), consolability/state of restfulness, body posture, sociability, sucking/feeding, total score 0 to 26. CHIPPS is composed of 5 categories: crying, facial expression, posture of the trunk, posture of the legs, and motor restlessness, total score 0 to 10 (Chang et al., 2015).

## Discussion

As described above, pain self-report tools can only be used from a certain age and from the certain development of cognitive knowledge. Self-report tools include those assessment tools where the child assesses his or her own pain, whilst behaviour assessment focuses on observing various aspects of behaviour that generally suggest the person is in pain, e.g. frowning. While the number of different identified behaviour assessment tools was slightly higher ( $n = 11$ ) than the number of different self-report tools ( $n = 8$ ), self-report instruments were used for children as young as 3 years (Beyer et al., 1990; Hunter et al., 2000; Thirion et al., 2015).

However, the results were not satisfactory in all of these studies. For example, Beyer et al. (1990) found discordance between self-report and behaviour pain measures when the correlation was between 0.45 and 0.67 (for the age group 3–7). The authors advocate the use of behavioural cues as the primary method, but whenever possible, they recommend using these in conjunction with children's self-reports.

For older children, i.e. ages 4–7, the results concerning the use of self-report instruments were more convincing. Jung et al. (2018) studied the use of self-report in children aged 4 to 7. Their study showed the instrument that consisted of 5 game blocks had high construct validity ( $r = 0.82$ ) and discriminative validity; however, the reliability showed low correlation results. Overall, apart from the study by Jung et al. (2018) the other studies that included the use of a self-report instrument did not examine their psychometric properties.

Behavioural methods are used without age restriction for all those who, for whatever reason (lack of cognitive development, coma, etc.), cannot assess their pain. The VAS scale is the most frequently used; for its simplicity it is used by both parents and healthcare professionals (Ambuel et al., 1992; Breau et al., 2001; McGrath et al., 1985; Singer et al., 2002). The instrument most frequently examined was the CHEOPS (Beyer et al., 1990; Chang et al., 2015; Hesselgard et al., 2007; McGrath et al., 1985; Tarbell et al., 1992) and its validity and reliability were satisfactory. In contrast, the FLACC, which was examined in two studies (Chang et al., 2015; Merkel et al., 1997; Willis et al., 2003), had only moderate construct validity ( $r = 0.41–0.584$ ), while its inter-rater reliability was satisfactory. The most frequently used methods in children are the VAS and FLACC, depending on their current health status and cognitive development.

Three studies compared the use of self-report instruments versus behavioural instruments. Healthcare professionals tend to rely more on behavioural assessment. Researchers recommend that whenever possible, behavioural pain measurements should be used in conjunction with a self-report evaluation (Beyer et al., 1990; Breau et al., 2001; Goodenough et al., 1997). Von Baeyer (2009) states that the standard use of self-assessment in children aged three and four is not well established; many important theoretical and practical issues need to be taken into account. The cognitive and social development of young children limits their self-reporting. Obtaining valid information from preschool children requires establishing a trusting relationship. In their study, Emmott et al. (2017) concluded that three-year-old and four-year-old children are usually unable to assess pain using a standard self-report due to their immaturity.

It is clear that pain assessment in preschoolers is not entirely straightforward and nurses should engage in further research so that they can provide appropriate nursing care to this age group.

## Limitations of the study

Most experts focus on pain assessment in institutional health care, but children also experience pain outside of these facilities. The limitations of this review lie mainly in the fact that the search included English and Czech contributions only. It is possible that studies on this topic are published in other languages as well.

## Conclusions

All the presented pain assessment tools evaluate pain in different ways, but always with the same goal: to correctly evaluate the child's pain and then treat it in the best way. Particularly in young children, it is desirable to include more methods in assessing pain and to assess more aspects of pain and provide them with the right treatment. In preschool children (aged 3–7), it is possible to use self-report if they have reached sufficient cognitive maturity and are willing to cooperate. The topic of assessing pain in childhood is becoming more and more important. European scientists and experts need to pay more attention to this issue, because aside from one identified Swedish study, all the others studies come from non-European countries. Research studies that evaluate the psychometric properties of self-report instruments are also needed. Finally, it would be worthwhile to carry out a systematic review to assess the quality of the studies offered.

**Ethical aspects and conflict of interests**

The authors have no conflict of interests to declare.

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**Hodnocení bolesti u předškoláků (3–7 let): Přehled existujících nástrojů****Souhrn**

**Cíl:** Cílem přehledové studie bylo posoudit dostupné vědecké poznatky o hodnocení bolesti u dětí předškolního věku (3–7 let). Získané informace jsou základem pro další výzkum.

**Metody:** Data byla sbírána pomocí klíčových slov dle PCC s využitím booleovských operátorů, které jsme použili pro prohledávání vědeckých elektronických databází. Klíčová slova vycházela z výzkumné otázky se zaměřením na konkrétní populaci, koncept a kontext. Vyhledávání proběhlo ve vědeckých databázích: PubMed, ProQuest, OVID, EBSCOhost.

**Výsledky:** Celkem bylo identifikováno 243 článků a přidáno dalších 10 zdrojů z referenčních seznamů vyhledaných článků. Prvotním zkoumáním bylo vybráno 51 článků a po následné kritické analýze bylo finálně využito 14 studií pro přehledový článek.

**Závěr:** Výsledky studie potvrdily, že téma hodnocení bolesti u dětí nabývá na významu. Všechny prezentované nástroje pro posouzení bolesti hodnotily bolest různými způsoby, ale vždy se stejným cílem: správně vyhodnotit bolest dítěte a poté s ní pracovat co nejlépe. Zejména u malých dětí je vhodné zahrnout více metod hodnocení bolesti a posoudit různé aspekty pro poskytnutí té nejlepší léčby.

**Klíčová slova:** bolest; dítě; hodnoticí nástroj; management bolesti; pediatrie; škála bolesti

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